

**2019/2020 Student Competency Record
Information Technology Fundamentals
6670 - 36 weeks**

| | |
|-------------------------------|--|
| <hr/> Student | 2019-2020 School Year |
| Bassett High School | T. Blankenship Teacher Signature |

Traditional letter or numerical grades do not provide adequate documentation of student achievement in competency-based education; therefore, the Virginia Standards for CBE require a recording system to provide information about competencies achieved to employer, student-employee, and teacher. The Student Competency Record provides a means for keeping track of student progress. Ratings are assigned by the teacher for classroom competency achievement and by the teacher-coordinator in conjunction with the training sponsor when competence is evaluated on the job.

Tasks/competencies designated "Required" are considered essential statewide and are required of all students. In some courses, all tasks/competencies have been identified as required. Tasks/competencies marked "Optional" are considered optional; they and/or additional tasks/competencies may be taught at the discretion of the school division. Tasks/competencies marked with an asterisk (*) are considered sensitive, and teachers should obtain approval by the school division before teaching them. Student competency records should be kept as long as the student is enrolled in the school and for five years after the student graduates/leaves the school.

Note: Students with an Individualized Education Program (IEP) or an Individualized Student Alternative Education Plan (ISAEP) will be rated, using the following scale, only on the competencies identified in their IEP or ISAEP.

Students will be expected to achieve a **satisfactory rating** (one of the three highest marks) on the Student Competency Record (SCR) rating scale on at least 80% of the required (essential) competencies in a CTE course.

...RATING SCALE...

- 1 - Can teach others**
- 2 - Can perform without supervision**
- 3 - Can perform with limited supervision**
- 4 - Can perform with supervision**
- 5 - Cannot perform**

| 6670 36 weeks | Information Technology Fundamentals TASKS/COMPETENCIES | | Date | Rating |
|---|---|---|------|--------|
| Demonstrating Personal Qualities and Abilities | | | | |
| Required | 1 | Demonstrate creativity and innovation. | | |
| Required | 2 | Demonstrate critical thinking and problem solving. | | |
| Required | 3 | Demonstrate initiative and self-direction. | | |
| Required | 4 | Demonstrate integrity. | | |
| Required | 5 | Demonstrate work ethic. | | |
| Demonstrating Interpersonal Skills | | | | |
| Required | 6 | Demonstrate conflict-resolution skills. | | |
| Required | 7 | Demonstrate listening and speaking skills. | | |
| Required | 8 | Demonstrate respect for diversity. | | |
| Required | 9 | Demonstrate customer service skills. | | |
| Required | 10 | Collaborate with team members. | | |
| Demonstrating Professional Competencies | | | | |
| Required | 11 | Demonstrate big-picture thinking. | | |
| Required | 12 | Demonstrate career- and life-management skills. | | |
| Required | 13 | Demonstrate continuous learning and adaptability. | | |
| Required | 14 | Manage time and resources. | | |
| Required | 15 | Demonstrate information-literacy skills. | | |
| Required | 16 | Demonstrate an understanding of information security. | | |
| Required | 17 | Maintain working knowledge of current information-technology (IT) systems. | | |
| Required | 18 | Demonstrate proficiency with technologies, tools, and machines common to a specific occupation. | | |
| Required | 19 | Apply mathematical skills to job-specific tasks. | | |
| Required | 20 | Demonstrate professionalism. | | |
| Required | 21 | Demonstrate reading and writing skills. | | |
| Required | 22 | Demonstrate workplace safety. | | |
| Examining All Aspects of an Industry | | | | |
| Required | 23 | Examine aspects of planning within an industry/organization. | | |
| Required | 24 | Examine aspects of management within an industry/organization. | | |
| Required | 25 | Examine aspects of financial responsibility within an industry/organization. | | |

| | | | | |
|--|----|---|--|--|
| Required | 26 | Examine technical and production skills required of workers within an industry/organization. | | |
| Required | 27 | Examine principles of technology that underlie an industry/organization. | | |
| Required | 28 | Examine labor issues related to an industry/organization. | | |
| Required | 29 | Examine community issues related to an industry/organization. | | |
| Required | 30 | Examine health, safety, and environmental issues related to an industry/organization. | | |
| Addressing Elements of Student Life | | | | |
| Required | 31 | Identify the purposes and goals of the student organization. | | |
| Required | 32 | Explain the benefits and responsibilities of membership in the student organization as a student and in professional/civic organizations as an adult. | | |
| Required | 33 | Demonstrate leadership skills through participation in student organization activities, such as meetings, programs, and projects. | | |
| Required | 34 | Identify Internet safety issues and procedures for complying with acceptable use standards. | | |
| Exploring Work-Based Learning | | | | |
| Required | 35 | Identify the types of work-based learning (WBL) opportunities. | | |
| Required | 36 | Reflect on lessons learned during the WBL experience. | | |
| Required | 37 | Explore career opportunities related to the WBL experience. | | |
| Optional | 38 | Participate in a WBL experience, when appropriate. | | |
| Mastering Digital Technology Basics | | | | |
| Required | 39 | Investigate the history and emerging advances of digital technology. | | |
| Required | 40 | Describe the effect of digital technology on business and society. | | |
| Required | 41 | Describe software associated with information systems. | | |
| Required | 42 | Explore binary concepts and their operations in the digital technology world. | | |
| Required | 43 | Describe the evolution of the Internet and how it works. | | |
| Required | 44 | Investigate emerging technologies as they relate to the future of the Internet. | | |
| Required | 45 | Investigate trends in digital technology. | | |
| Required | 46 | Examine social, ethical, and legal issues associated with digital technology. | | |

| | | | | |
|--|----|---|--|--|
| Required | 47 | Debate an ethical issue related to using computer and Internet technology. | | |
| Using Digital Applications | | | | |
| Required | 48 | Create documents related to real-world business situations. | | |
| Optional | 49 | Create a relational database for a real-world business situation. | | |
| Required | 50 | Create spreadsheets for a real-world business situation. | | |
| Required | 51 | Create presentations related to a real-world business situation. | | |
| Investigating Computer Fundamentals | | | | |
| Required | 52 | Identify the parts of a computer system and the relationships among its components. | | |
| Required | 53 | Describe characteristics and functions of CPUs. | | |
| Required | 54 | Explain the functions and characteristics of system expansion devices. | | |
| Optional | 55 | Demonstrate the use of connectivity devices and peripheral equipment. | | |
| Optional | 56 | Perform basic operations in an operating system environment. | | |
| Required | 57 | Manage various file types. | | |
| Required | 58 | Describe the computer start-up sequence. | | |
| Required | 59 | Compare operating systems. | | |
| Required | 60 | Investigate needs affecting system purchases and upgrade decisions. | | |
| Optional | 61 | Investigate the building stages of a computer. | | |
| Maintaining, Upgrading, and Troubleshooting Computers | | | | |
| Required | 62 | Describe the importance of system maintenance and preventive measures. | | |
| Required | 63 | Install hardware in a computer system. | | |
| Optional | 64 | Install software programs. | | |
| Required | 65 | Explain the purpose of anti-X software. | | |
| Required | 66 | Identify problems associated with computer hardware, operating systems, and application software. | | |
| Required | 67 | Describe risk-mitigation techniques. | | |
| Required | 68 | Identify security risks inherent to computer hardware and software. | | |
| Required | 69 | Describe security best practices for businesses. | | |
| Required | 70 | Describe the importance of data backup media and strategies. | | |
| Required | 71 | Back up files. | | |

| | | | | |
|---|----|---|--|--|
| Required | 72 | Evaluate remote connection troubleshooting. | | |
| Exploring Network Fundamentals | | | | |
| Required | 73 | Investigate networks and their evolution. | | |
| Required | 74 | Explain networking concepts and different network structures. | | |
| Required | 75 | Compare peer-to-peer and client-server networks. | | |
| Optional | 76 | Describe the differences between analog and digital technologies. | | |
| Exploring Internet Fundamentals | | | | |
| Required | 77 | Identify the necessary elements that are required to connect to the Internet. | | |
| Required | 78 | Describe the concept of IP addresses and the Domain Name System (DNS). | | |
| Required | 79 | Explain the delivery methods of ISPs. | | |
| Required | 80 | Compare the types and features of various web browsers. | | |
| Required | 81 | Explain file transfer mechanisms. | | |
| Required | 82 | Exhibit principles of digital citizenship. | | |
| Required | 83 | Identify criteria for conducting searches on the Internet. | | |
| Required | 84 | Assess the effect and value of available firewalls and intrusion detection systems (IDS). | | |
| Exploring Programming | | | | |
| Required | 85 | Explain the purpose and functions of computer programming. | | |
| Optional | 86 | Identify the types of programming languages. | | |
| Optional | 87 | Explain the steps in a program life cycle. | | |
| Required | 88 | Design a simple program for a specific application. | | |
| Required | 89 | Create a simple computer program. | | |
| Required | 90 | Execute a simple program. | | |
| Required | 91 | Document a simple program. | | |
| Exploring Web Page Design | | | | |
| Required | 92 | Investigate design elements of professionally developed websites. | | |
| Optional | 93 | Analyze the navigation of a website for ease of use. | | |
| Required | 94 | Create a website. | | |
| Required | 95 | Investigate publishing a website. | | |
| Exploring Graphics and Interactive Media | | | | |
| Required | 96 | Identify hardware required for multimedia and entertainment presentations. | | |

| | | | | |
|---|-----|--|--|--|
| Required | 97 | Identify software programs associated with graphics and interactive media. | | |
| Required | 98 | Explore the components of multimedia design and their applications. | | |
| Optional | 99 | Explore digital technology as it relates to game design and development. | | |
| Required | 100 | Create an interactive multimedia presentation. | | |
| Preparing for Industry Certification | | | | |
| Optional | 101 | Describe the process and requirements for obtaining industry certifications related to the IT Fundamentals course. | | |
| Required | 102 | Identify testing skills/strategies for a certification examination. | | |
| Optional | 103 | Demonstrate ability to successfully complete selected practice examinations. | | |
| Optional | 104 | Complete an industry certification examination representative of skills learned in this course. | | |
| Developing Career Exploration and Employability Skills | | | | |
| Required | 105 | Complete self-assessments to help determine career development goals. | | |
| Required | 106 | Investigate careers, educational requirements, and certifications in the IT career pathways. | | |
| Required | 107 | Demonstrate project-management skills. | | |
| Required | 108 | Create manual and online employment-related correspondence. | | |
| Required | 109 | Create an electronic and/or hard-copy portfolio. | | |